Building a Simple Mobile-optimized Web App/Site Using the jQuery Mobile Framework

pinboard.in tag

http://pinboard.in/u:jasonclark/t:cil2013-mobile/

Agenda

- Learn what a mobile framework is.
- Understand the various technologies (HTML, CSS, JavaScript) and how they work together to build mobile Web apps/sites.
- Recognize the differences between native and web apps/sites.
- Explore jQuery Mobile basics.
- Acquire best practices in mobile Web development.
- Create an opportunity to continue to work with us after the webinar to demonstrate what you learned.
- Gain access after the webinar to a free Web server so you can see your mobile Web app/site live.

Quick Poll

Does your library have:



Mobile-optimized Website

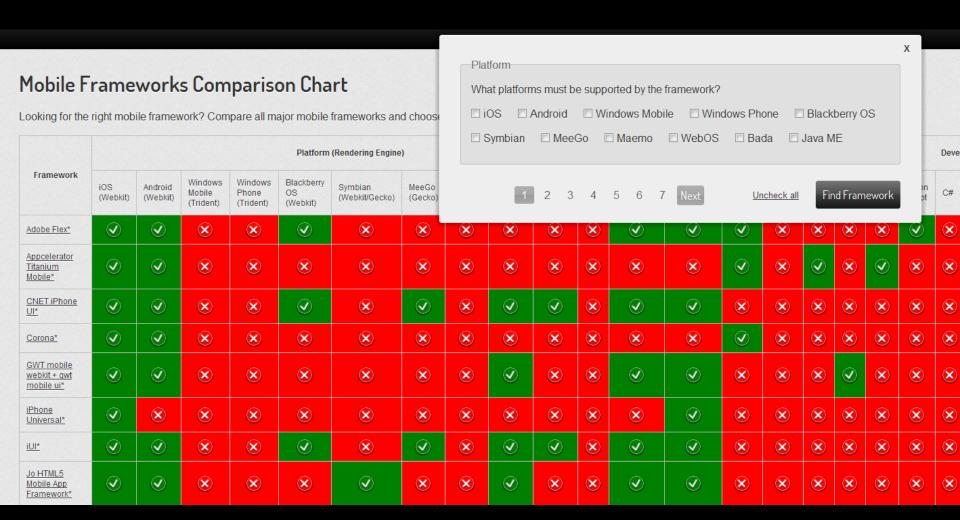
Native App (iOS, Android etc.)

Nothing yet, but considering an app

Nothing yet, but considering a website.

No plans; it is too expensive/complex!





Native Apps vs. Web/Browser Apps

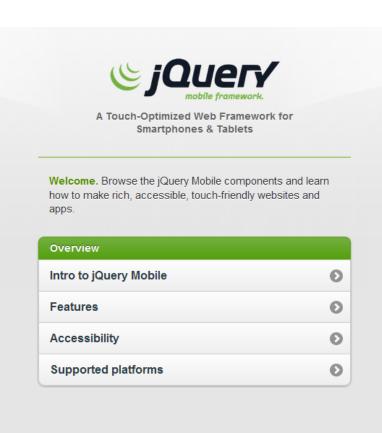
Issues	Native apps	Web apps
Internet access	Not required	Required, except for apps written in HTML5 (offline capabilities)
Shareable content (Twitter etc.)	Only if it is built in to the app	Web links can be shared. Social API's allow 1-click posting
Access to hardware sensors	Yes: camera, gyroscope, microphone, compass, accelerometer, GPS	Access thru browser is limited. Geolocation works!
Development	Build app for target platform (Android, iOS [Objective-C] etc.)	Write/publish once using standard Web technologies, view it anywhere with URL. Speedy debugging and development.
Distribution	Most app stores require approval.	No hassles.

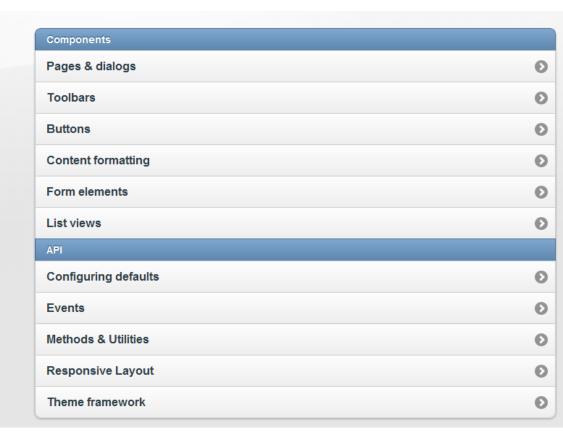
Source: http://goo.gl/zSeDU

jQuery Mobile is ...

a unified, HTML5-based user interface system for all popular mobile device platforms.

jQuery Mobile is well-documented and there are great demos to get you started





Mobile Development - Demos

Demos:

Responsive Design Template (custom) www.lib.montana.edu/~jason/files/responsive-design/

Mobile Template (jQuery Mobile) www.lib.montana.edu/~jason/files/touch-jquery/

Code Samples and Downloads:

www.lib.montana.edu/~jason/files.php

Your Live Site

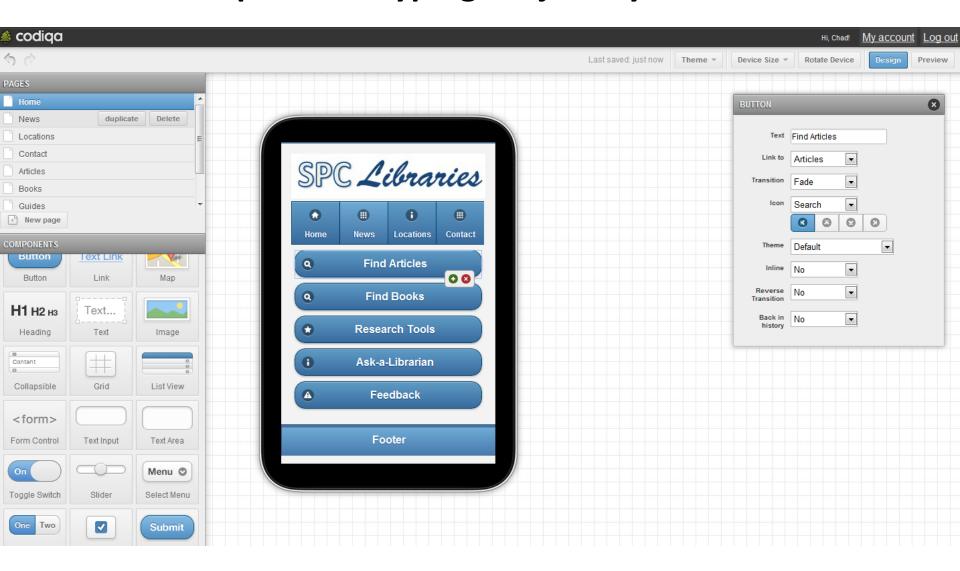
To test your work use this URL, but change it to your user number.

Example: http://marcomponline.
com/chadtest/Class/cil1/jquery-mobile-template/index.html

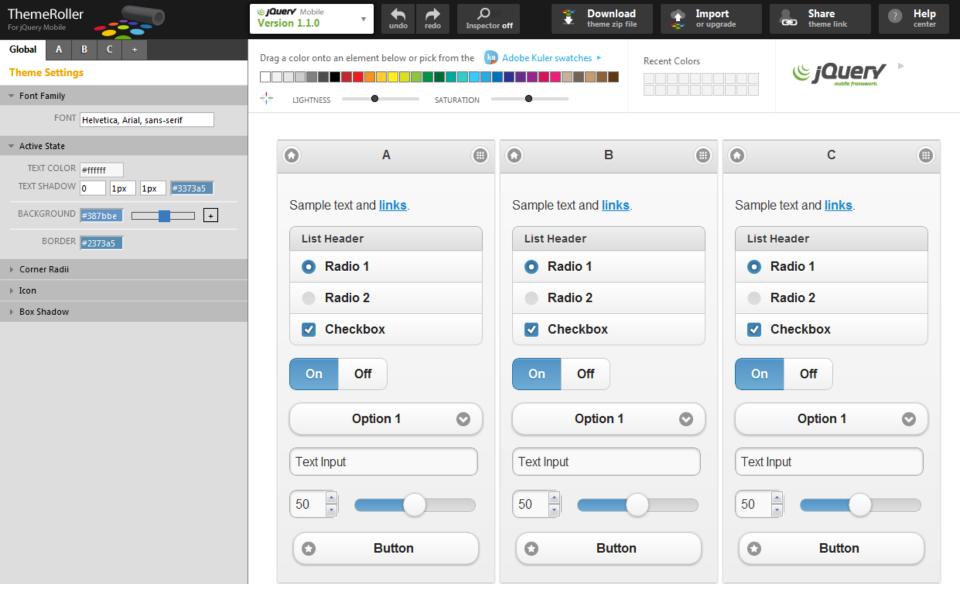
Getting Started! Let's build something.

Handout: http://goo.gl/xMGp0

Rapid Prototyping for jQuery Mobile



Try it at http://codiqa.com/



Try it at http://jquerymobile.com/themeroller/

Exercise

- Pick a web site
- Define primary mobile actions
- Choose mobile entry points (links)
- What do library patrons want to do with library services in the mobile setting?

functional necessary primary essential COPE





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SEARCH

Find

Books (Library Catalog) Articles & Research Databases Journals (JournaList)

Digital Collections

+ more...

Services

Request It! Interlibrary Loan (ILL) Renew Books Schedule Group Room

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Reserves Desire2Learn Library 121 Instruction Services Guides | Tutorials

Help

Library FAQ Research Assistance Borrowing from MSU Library Library Accounts & Passwords + more...

Spotlight



Late Night at the Library: Extended Hours

About Us

Staff Directory Give to the Library Library Collections Site Search + more...

News & Events

Today's Hours

- 3/22 Free Workshop: Citing Sources Properly
- 3/14 Free Workshop: Exploring Wikipedia
- 4/12 Distinctive Dialogues
- Gothic & Horror in Fiction & Film

More News More Hours

















Inspiration, Discovery, Knowledge



CatSearch

Search for articles, journals, books and more

SEARCH

Advanced Search

FIND

Find research materials, including articles, books, databases, journals, and course reserves

REQUEST

Request resources and services. including group study rooms, laptops, documents, and books

INTERACT

Learn about the library and meet with us for research assistance, writing help, and tech support

Events

Hours

Twitter

10/15 Library Workshop: Google Search Secrets

10/16 Library Workshop: Word 2010 Tips & Tricks

10/23 Library Workshop: Keyboard Shortcuts: Let your f

Database trial: IBISWorld Industry Research Reports





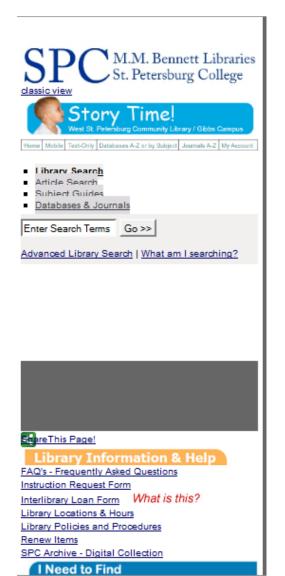


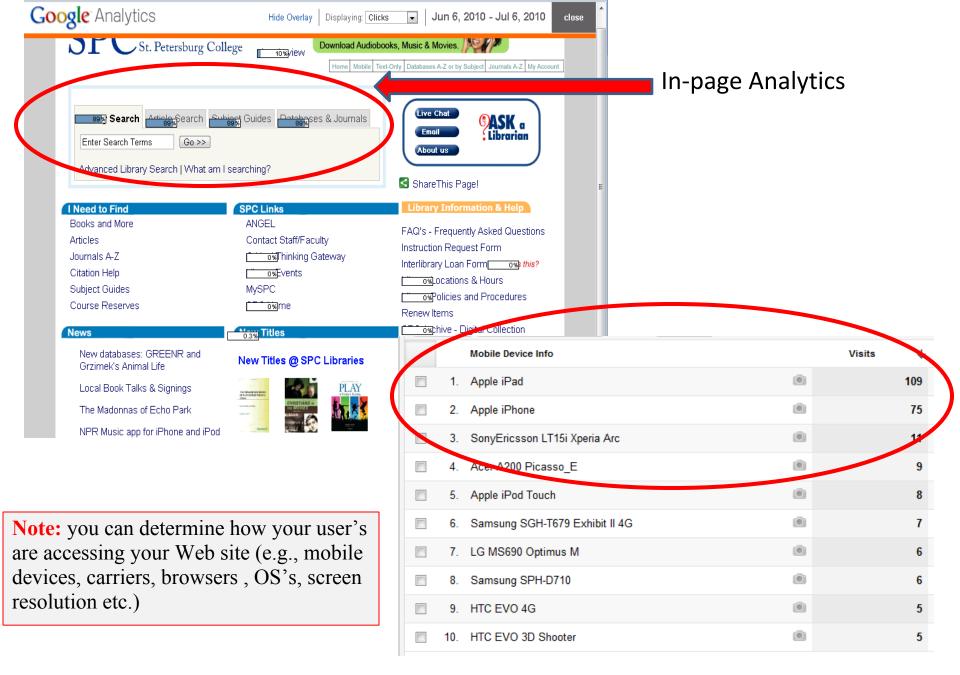
Web Developer add-on in Firefox

Desktop



Small Screen





Mobile Screen Resolutions



Android (Motorola Droid) 480x854 Android (MyTouch) 320x480 Android (Nexus One) 480x800 Apple iPhone 320x480 Apple iPad 1024x768 Palm Pre 320 x 480

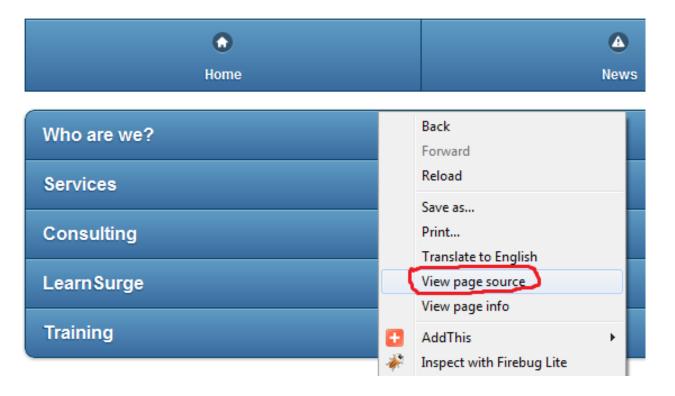
Source: http://goo.gl/zEDoi

Some Best Practices

- Follow the "m" convention (m.novarelibrary.com OR lifeonterra. com/m/)
- Keep categories (directories) short. Remember that you are creating a page that people touch without much typing
- Limit image and markup sizes
- Limit HTML pages to 25KB to allow for caching
- "Minify" your scripts and CSS (JSLint, CleanCSS)
- Link to Full Site
- Sniff for User Agent Detection (allow the user to decide where to go)
- One Column Layout with some whitespace
- Mobile refers to the user!

Learn and borrow from sites you like.





http://m.novarelibrary.com/

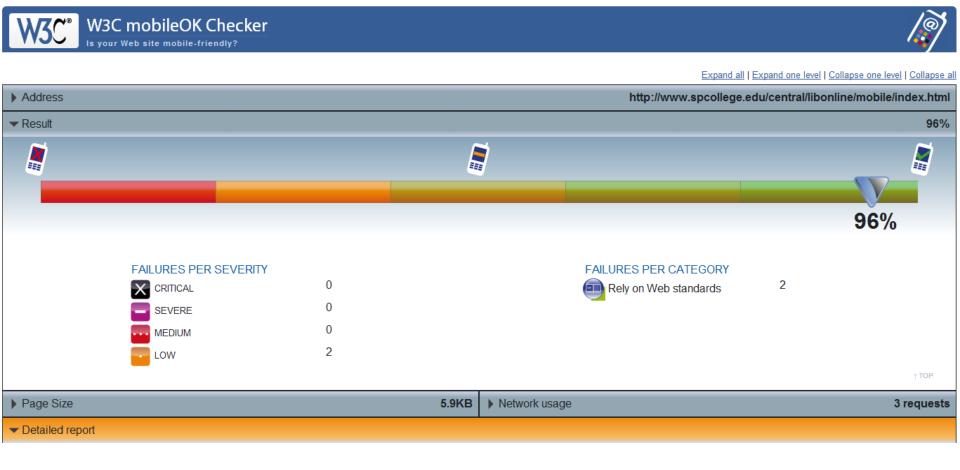


Sketch ideas

Testing and validation



W3C mobileOK Checker http://validator.w3.org/mobile/



http://ready.mobi

mobiReady.

YOU ARE HERE: home > page results

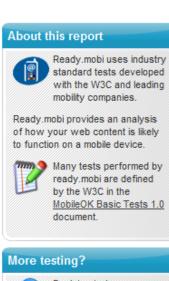
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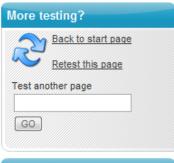
Page results

URL tested: http://www.spcollege.edu/central/libonline/mobile/index.html

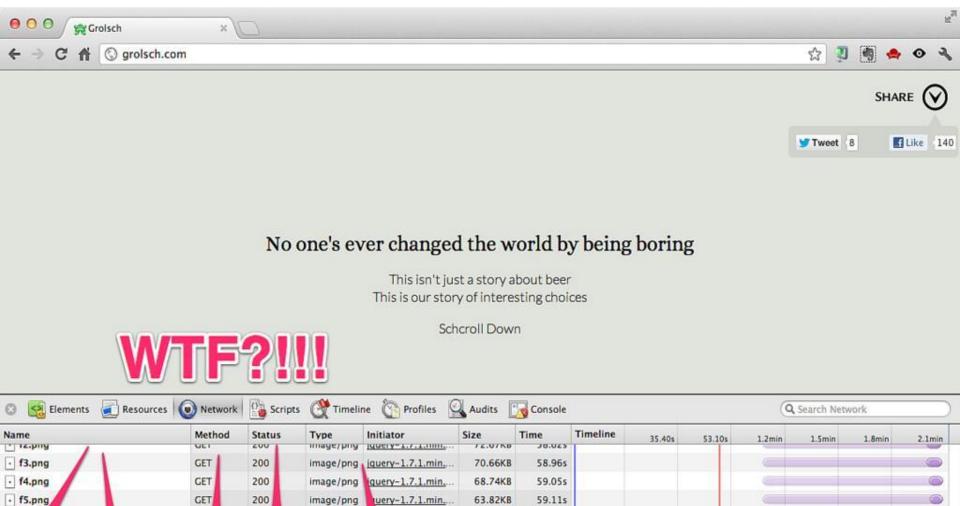












27.56KB

22.06KB

Fonts

59.215

59.305

WebSockets Other

@2 A1 D

"All sizes | Enough of this silliness | Flickr - Photo Sharing!." Last modified 10/15/2012 12:45:55. http://www.flickr.com/photos/philhawksworth/7562460356/sizes/l/in/photostream/ (accessed 10/15/2012).

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· f6.p

· facebook.png

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GE

388 requests | 24.29MB transferred | 2.1min (onload: 49.60s, DOMContentLoaded: 1.23s)

200

200

image/png

image/png

Documents Stylesheets Images Scripts XHR

Mobile Optimization

- Minify scripts, html, css ...
- Reduce HTTP requests
- Compress files with gzip
- Cache static resources

"Speed matters."

https://developers.google.com/speed/pagespeed/insights

Mobile Analytics

- Web metrics and statistics
- Mobile search logs

"Data is your friend. Take out the guesswork."

Editors and Tools

- You can use a simple text editor (e.g., Notepad) or a more sophisticated application (e.g., Dreamweaver).
- Adobe Device Central is part of Adobe's CS.
- iUI: http://code.google.com/p/iui/ for iPhone.
- MIT Mobile Web Open Source Project http://sourceforge.net/projects/mitmobileweb/
- Device detection? http://detectmobilebrowsers.mobi/
- To see your browser's HTTP Headers. Works on mobile browsers. http://rabin.mobi/http
- Web Developer Toolbar in Firefox: Select Miscellaneous >>> Small Screen
 Rendering (260 px) >>> the layout will be reformatted to simulate rendering by a

Emulators/Simulators:

- Cowemo Mobile Emulator: http://www.mobilephoneemulator.com/
- dotMobi Emulator http://mtld.mobi/emulator.php
- Opera Mini Simulator http://www.opera.com/mobile/demo/
- Mimic emulates European and Japanese models: N400i and N505i. http://pukupi.com/post/2059
- Android Emulator http://developer.android.com/guide/developing/tools/emulator.html
- BlackBerry Device Simulators https://www.blackberry.com/Downloads/entry.do?code=060AD92489947D410D897474079C1477
- iPhone Dev Center: http://developer.apple.com/iphone/
- Palm Pre http://developer.palm.com/

Take an emulated look at your desktop site.

Mobile Site



Desktop Site

Select Skin: Nokia N70 ▼ Update



Other mobile development tools/frameworks







Mobilize.js









The Future of Mobile Web App/Site Development? Responsive Web Design?



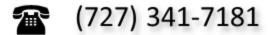
jQuery Mobile Templates at: http://goo.gl/1FdO0



Handout: http://goo.gl/xMGp0

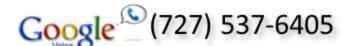
Chad Mairn, M.L.I.S. St. Petersburg College

mairn.chad@spcollege.edu

















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Jason Clark
Head of Digital Access & Web Services
Associate Professor
Montana State University Library

@jaclark - twitter.com/jaclark jaclark@montana.edu